## University of Wisconsin-Eau Claire Center for International Education

## ESTIMATED STUDY ABROAD BUDGET Heredia, Costa Rica Spring 2018

Costs You Will Pay Directly to UWEC:	
<u>CIE Program Fee includes:</u>	
USAC Tuition/Fees	\$ 5,380
CIE Admin fees	\$ 605
CISI Insurance	\$ 136
TOTAL ESTIMATED COST YOU PAY DIRECTLY TO UWEC*:	\$ 6,121
Costs You Pay Directly to USAC Office in Reno, NV:	
USAC Application Fee	\$ 100
Housing - homestay w/family, includes 3 meals daily	\$ 1,970
TOTAL COSTS PAID TO USAC:	\$ 2,070
Total Additional Costs to Expect:	
Local Transportation	\$ 150
Passport/Photos	\$ 170
Visa	\$ 350
Textbooks & class supplies	\$ 160
Personal Expenses	\$ 800
Estimated Round-Trip Airfare	\$ 775
Airport Departure Tax	\$ 29
TOTAL ADDITIONAL COSTS TO EXPECT:	\$ 2,434
TOTAL ESTIMATED PROGRAM COST	\$ 10,625

## \*Important Notes for All Students

Please note that these **costs are estimated for the term above** and are intended to be used for planning purposes. Costs can fluctuate as a result of changes in exchange rates, tuition or airfare increases & varying personal lifestyles. Flight estimate is from Student Universe for a similar length of ticket but not the actual dates. There is no guarantee that a similar rate will be available.

If planning for a future academic year, please add 7%.

Optional personal travel is not included in this estimate

Minnesota residents add reciprocity; residents of other states add \$900 in non-resident fees.

## Important Notes for Students with Financial Aid

If you receive financial aid, **only the costs you pay to UWEC will be automatically paid from your aid.** If you receive more aid than what you need to pay to UWEC, you will receive a refund. You are responsible for paying all other costs directly to the vendor(s) involved.

If you incur travel costs to apply for your student visa, or there are required lab, books/materials fees for your specific courses are higher than the estimate, these costs **may be added to your financial aid budget**.

updated 8/28/17, cnb